AELDARI - CRAFTWORLDS

NIGHTWING [LEGENDS]

Battle Focus

M	T	SV	W	LD	OC	RW
-	8	3+	12	6+	-	5+

150 PTS

Base —

1 KOMMANDO

—

2 BEWEGUNG

—

3 BESCHUSS

Twin Bright Lance TWIN-LINKED

R	A	BS	S	AP	D
36"	1	3+	12	-3	D6+2

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

Twin Shuriken Cannon SUSTAINED HITS 1 TWIN-LINKED

R	A	BS	S	AP	D
24"	3	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Interceptor

Each time this model makes a ranged attack that targets a unit that can Fly, add 1 to the Hit roll.

4 ANGRIFF

—

5 NAHKAMPF

Wraithbone Hull

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W8 · RW 3+ · 5++ · 12 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S16+	S9–15	S8	S5–7	S1–4

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	5++	5++

Damaged: 1-4 Wounds Remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2…

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Nightwing [Legends]

Ausrüstung: Twin Bright Lance, Twin Shuriken Cannon, Wraithbone Hull

KEYWORDS Vehicle, Fly, Aircraft, Nightwing, Aeldari · **FRAKTION** Asuryani